

21+ DRINKING RULES.

Fun fact: Whatever's roots date back to when we created it as a game to play with our friends while drinking. We re-worked it so that alcohol wasn't required. But let's be honest, who's going to lick someone else's moist armpit without a few drinks in them?

We're sure you can think of some good ways to turn this into a drinking game - so go for it. To get you started, here's how we do it:

- 1. If you bitch out of a Challenge or Showdown on your turn, chug your drink for 5 seconds and then pick your Penalty.
- 2. If you can't do your Penalty (after already bitching out of your first card), take a shot.
- 3. If you successfully complete your Challenge all other players take a drink.
- 4. If you lose a Showdown, you can choose to take a shot or chug your drink for the amount of seconds the winner chooses.
- 5. The secret word is 'spin' any time someone says it out loud during the game, they must take a drink.