

WHAT  
EVER

# 21+ DRINKING RULES.

Fun fact: Whatever's roots date back to 2011 when we created it as a drinking game. We re-worked it so that alcohol wasn't required. But let's be honest, who's going to lick someone else's moist armpit without a few drinks in them?

I'm sure you can think of some good ways to turn this into a drinking game so go for it. To get you started, here's how we do it:

1. If you bitch out of a Challenge or Showdown on your turn, chug your drink for 5 seconds and then pick your Penalty.
2. If you can't do your Penalty (after already bitching out of your first card), take a shot.
3. If you successfully complete your Challenge all other players take a drink.
4. If you lose a Showdown, you can choose to take a shot or chug your drink for the amount of seconds the winner chooses.
5. The secret word is 'spin' any time someone says it out loud during the game, they must take a drink.

**DRINK RESPONSIBLY. WE'RE NOT RESPONSIBLE FOR YOUR SHENANIGANS.**